

## Key Learning in Geography: Years 1 and 2

Locational knowledge		Place knowledge	Human and Physical Geography	
<ul style="list-style-type: none"><li>Name and locate the world’s seven continents and five oceans.</li><li>Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas.</li></ul>		<ul style="list-style-type: none"><li>Small area of the United Kingdom.</li><li>Small area in a contrasting non-European country.</li></ul>	<ul style="list-style-type: none"><li>Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.</li><li>Use basic geographical vocabulary to refer to:<ul style="list-style-type: none"><li>key <b>physical</b> features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather</li><li>key <b>human</b> features, including: city, town, village, factory, farm, house, office, port, harbour and shop</li></ul></li></ul>	
Skills				
Mapping	Fieldwork	Enquiry and Investigation	Communication	Use of ICT / technology
<ul style="list-style-type: none"><li>Use a range of maps and globes (including picture maps) at different scales.</li><li>Use vocabulary such as bigger/smaller, near/far.</li><li>Know that maps give information about places in the world (where/what?).</li><li>Locate land and sea on maps.</li><li>Use large scale maps and aerial photos of the school and local area.</li><li>Recognise simple features on maps e.g. buildings, roads and fields.</li><li>Follow a route on a map starting with a picture map of the school.</li><li>Recognise that maps need titles.</li><li>Recognise landmarks and basic human features on aerial photos.</li><li>Know which direction is North on an OS map.</li><li>Draw a simple map e.g. of a garden, route map, place in a story.</li><li>Use and construct basic symbols in a map key.</li><li>Know that symbols mean something on maps.</li><li>Find a given OS symbol on a map with support</li><li>Begin to realise why maps need a key.</li><li>Look down on objects and make a plan e.g. of the classroom or playground.</li></ul>	<ul style="list-style-type: none"><li>Use simple fieldwork techniques such as observation and identification to study the geography of the school and its grounds as well as the key human and physical features of its surrounding environment.</li><li>Use cameras and audio equipment to record geographical features, changes, differences e.g. weather, seasons, vegetation, buildings etc.</li><li>Use simple compass directions (NSEW).</li><li>Use locational and directional language to describe feature and routes e.g. left/right, forwards and backwards.</li><li>Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features.</li></ul>	<ul style="list-style-type: none"><li>Ask simple geographical, ‘where?’, ‘what?’, and ‘who?’ questions about the world and their environment e.g. ‘What is it like to live in this place?’</li><li>Investigate through observation and description.</li><li>Recognise differences between their own and others’ lives.</li></ul>	<ul style="list-style-type: none"><li>Speak and write about, draw, observe and describe simple geographical concepts such as what they can see where.</li><li>Notice and describe patterns.</li><li>Interpret and create meaningful labels and symbols for a range of places both in and outside the classroom.</li><li>Use basic geographical vocabulary from the PoS (above) as well as to describe specific local geographical features (tube station, canal etc.)</li><li>Give and follow simple instructions to get from one place to another using positional and directional language such as near, far, left and right.</li><li>Use maps and other images to talk about everyday life e.g. where we live, journey to school etc.</li></ul>	<ul style="list-style-type: none"><li>Use simple electronic globes/maps.</li><li>Do simple searches within specific geographic software.</li><li>Use a postcode to find a place on a digital map.</li><li>Add simple labels to a digital map.</li><li>Use the zoom facility of digital maps and understand that zooming in/out means more/less detail can be seen.</li><li>Use programmable toys or sprites to move around a course/screen following simple directional instructions.</li><li>Use cameras and audio equipment to record geographical features, changes, differences e.g. weather/seasons, vegetation, buildings etc.</li><li>Describe and label electronic images produced.</li></ul>